

Fusion Categories

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1 Fusion Categories

1.1 Abstract Definition

Definition 1. A *fusion category* is a rigid semisimple abelian \mathbb{C} -linear monoidal category with only finitely many isomorphism classes of simple objects and such that the unit object is simple.

Examples.

1. Vect - the category of *finite dimensional* complex vector spaces.
2. G-Rep - the category of finite dimensional representations of a finite group G .

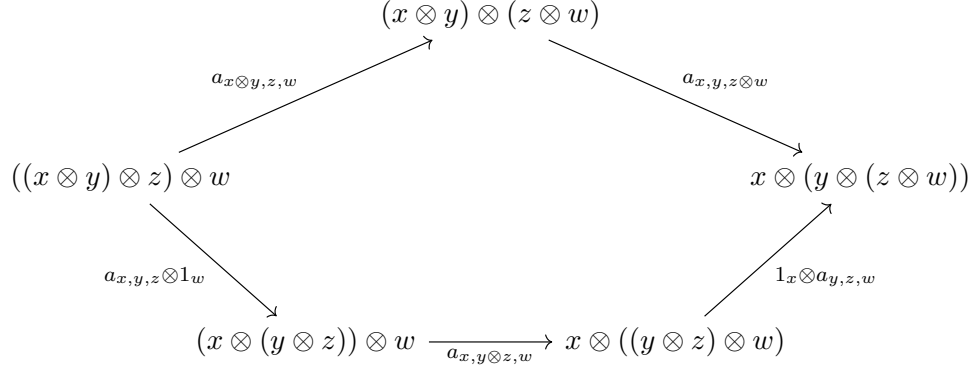
“**monoidal category**”

A *monoidal category* is a category \mathcal{C} equipped with

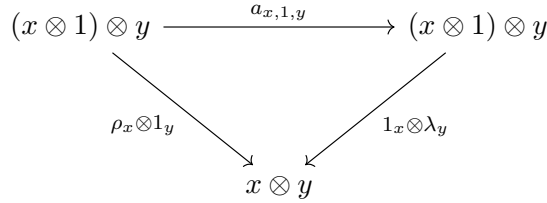
1. a tensor product $\otimes : \mathcal{C} \times \mathcal{C} \longrightarrow \mathcal{C}$,
2. a unit object $1 \in \mathcal{C}$,
3. associators $(x \otimes y) \otimes z \xrightarrow{a_{x,y,z}} x \otimes (y \otimes z)$,
4. unitors $1 \otimes x \xrightarrow{\lambda_x} x$ and $x \otimes 1 \xrightarrow{\rho_x} x$,

satisfying the following *coherence relations*:

1. The pentagon identity



2. The triangle identity



Theorem 2 (McLane). *Any two (formal) compositions of a , λ , ρ are equal.*

We use *string diagrams* to represent objects and morphisms of monoidal categories.

“ \mathbb{C} -linear abelian”

- All Hom-sets $\mathcal{C}(x, y)$ carry the structure of a \mathbb{C} vector space and composition is \mathbb{C} -linear.
- \mathcal{C} behaves like a category of modules over a commutative ring. In particular we have direct sums, kernels and cokernels and they behave in the usual way.

“semisimple”

This means that every object of \mathcal{C} can be written as a finite direct sum of simple objects. An object x is called *simple* if $\text{End}(x) = \mathbb{C}1_x$.

Lemma 3 (Schur). *If x, y are simple objects that are not isomorphic then $\mathcal{C}(x, y) \cong 0$.*

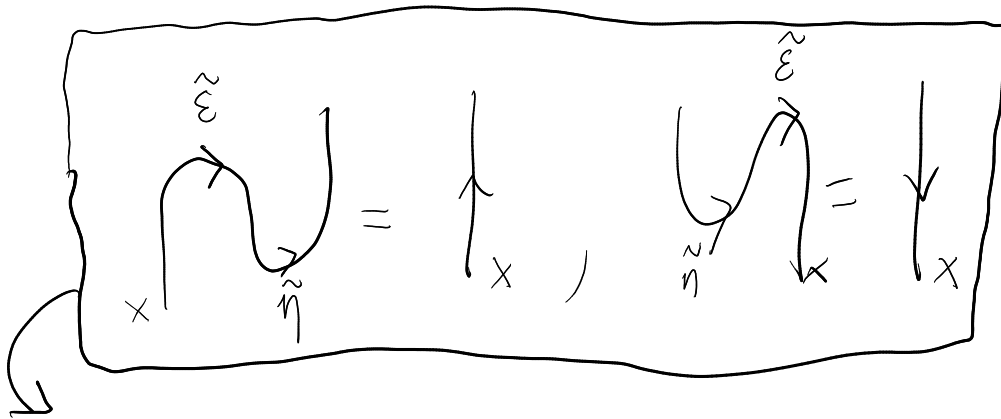
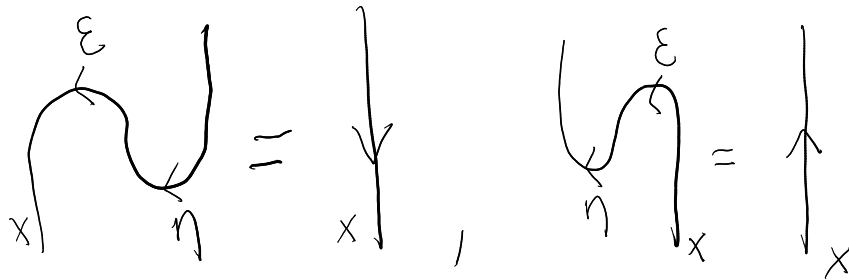
- We write I for the set of isomorphism classes of simple objects and we pick representative simple objects $e_1, \dots, e_n \in \mathcal{C}$, where $n = |I|$.

- It follows from semisimplicity that $\mathcal{C} \simeq \text{Vect}^n$ as categories. However, the tensor product \otimes of \mathcal{C} is *not* determined by this equivalence.
- Let $x, y \in \mathcal{C}$. After choosing bases for the spaces $\mathcal{C}(e_i, x)$ and $\mathcal{C}(e_i, y)$ for all $i \in I$ we can think of morphisms $x \rightarrow y$ as block matrices.
- In Vect the only simple object is the ground field \mathbb{C} .

“rigid”

This means that all objects of \mathcal{C} have *left and right duals*.

- A left dual for an object $x \in \mathcal{C}$ is an object *x together with morphisms $\eta_x : 1 \rightarrow x \otimes {}^*x$ and $\varepsilon_x : {}^*x \otimes x \rightarrow 1$ such that the *snake identities* hold:



- A right dual for x is an object x^* together with morphisms $\tilde{\eta}_x : 1 \rightarrow x^* \otimes x$ and $\tilde{\varepsilon}_x : x \otimes x^* \rightarrow 1$ such that the snake identities hold:

- Left and right duality structures are (up to canonical isomorphisms) unique if they exist.
- Left and right duality define monoidal functors $*(-), (-)^* : \mathcal{C}^{\text{op,rev}} \rightarrow \mathcal{C}$.

$${}^*f = \text{diagram of a wire with a dot and a loop labeled } f$$

The diagram shows a vertical wire on the left with an arrow pointing down. A loop is formed by a wire that goes up from the left wire, loops around to the right, and then goes down back to the left wire. A dot is placed on the right side of the loop, and the letter 'f' is written next to it. An arrow on the top part of the loop points to the right.

$$f^* = \text{diagram of a wire with a dot and a loop labeled } f$$

The diagram shows a vertical wire on the right with an arrow pointing down. A loop is formed by a wire that goes up from the right wire, loops around to the left, and then goes down back to the right wire. A dot is placed on the left side of the loop, and the letter 'f' is written next to it. An arrow on the top part of the loop points to the left.

- For all x there exists some isomorphism ${}^*x \cong x^*$.
- In Vect left and right duals agree and are given by the dual vector space. Here ε is the evaluation pairing and η picks out the tensor corresponding to the identity map under $V^* \otimes V \cong \text{End}(V)$.
- Rigidity can be seen as a finiteness condition. A vector space has a dual in this sense if and only if it is finite dimensional.

Example.

1. The category Vect_G^ω of G -graded vector spaces, for G a finite group and $\omega \in H^3(G, \mathbb{C}^\times)$. It has simple objects \mathbb{C}_g , $g \in G$ and $\mathbb{C}_g \otimes \mathbb{C}_h \cong \mathbb{C}_{gh}$. The associators (up to equivalence) are determined by ω .
2. Many examples come from representations of Hopf Algebras and of vertex operator algebras.

1.2 Fusion Categories in Coordinates

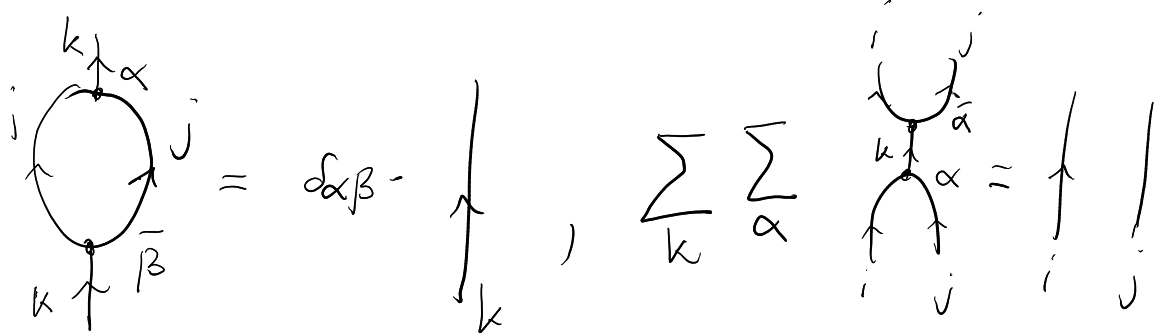
Fusion Coefficients

- The *fusion coefficients* or *fusion rules* of \mathcal{C} are the non-negative integer numbers $N_{ij}^k := \dim_{\mathbb{C}} \mathcal{C}(e_k, e_i \otimes e_j)$, for $i, j, k \in I$.
- By taking isomorphism classes we obtain the *Groethendieck ring* $\mathbb{C}[\mathcal{C}]$ of \mathcal{C} . Addition corresponds to \oplus and multiplication to \otimes . It has a basis consisting of the classes of simple objects and it is completely determined by the N_{ij}^k .
- The associativity of the multiplication amounts to

$$\sum_{\nu} N_{ij}^{\nu} N_{\nu k}^l = \sum_{\nu} N_{i\nu}^l N_{jk}^{\nu} =: N_{ijk}^l.$$

F-matrices

We fix once and for all bases $\{\lambda_{ijk}^{\alpha}\}$ for $\mathcal{C}(e_i \otimes e_j, e_k)$ and dual bases $\{\lambda_{\alpha}^{ijk}\}$ for $\mathcal{C}(e_k, e_i \otimes e_j)$.



- For fixed indices i, j, k, l the decompositions

$$\mathcal{C}(e_i \otimes (e_j \otimes e_k), e_l) \cong \bigoplus_{\nu} \mathcal{C}(e_j \otimes e_k, e_{\nu}) \otimes \mathcal{C}(e_i \otimes e_{\nu}, e_l)$$

and

$$\mathcal{C}((e_i \otimes e_j) \otimes e_k, e_l) \cong \bigoplus_{\nu} \mathcal{C}(e_i \otimes e_j, e_{\nu}) \otimes \mathcal{C}(e_{\nu} \otimes e_k, e_l)$$

give rise to two bases of $\mathcal{C}((e_i \otimes e_j) \otimes e_k, e_l)$:

$$= \sum_{\delta \gamma \sigma} (F_{ijk}^e)_{\alpha \gamma \delta}^{\delta \gamma \sigma} \quad \alpha p \beta$$

The coefficients of the base change are called the *F-symbols* and are the entries of the *F-matrices*.

- They encode the data of the associators and can be computed as

$$= (F_{ijk}^e)_{\alpha p \beta}^{\delta \gamma \sigma} \quad \uparrow e$$

- The pentagon identity in coordinates becomes the system of equations

$$\sum_{\delta} (F_{ijq}^m)_{\alpha p \beta}^{\delta r \varepsilon} (F_{rkl}^m)_{\delta q \gamma}^{\nu s \mu} = \sum_{\xi, t, \eta, \sigma} (F_{jkl}^p)_{\beta q \gamma}^{\xi t \eta} (F_{itl}^m)_{\alpha p \xi}^{\nu s \sigma} (F_{ijk}^t)_{\sigma t \eta}^{\mu r \varepsilon}$$

for all $\nu, s, \mu, r, \varepsilon$ and $\alpha, p, \beta, q, \gamma$.

Lemma 4. A fusion category is uniquely determined by its fusion rules N_{ij}^k and F -symbols $(F_{ijk}^l)_{\alpha p \beta}^{\gamma \delta}$.

Examples.

1. The Fibonacci category has two simple objects, 1 and τ , satisfying $\tau \otimes \tau \cong 1 \oplus \tau$. The F -symbols are given by

See e.g. • [Bruce Bartlett - Fusion Categories via String Diagrams, p.6]

• [Rowell, Song, Wang - On Classification of Modular Tensor Categories, p.36-p.37]

2. $\mathbb{Z}_2 - \text{Vect}$ has two simple objects e_0 and e_1 and identity associators.

1.3 Traces and Dimensions

Definition 5. A pivotal structure on \mathcal{C} is an isomorphism of monoidal functors $*(-) \cong (-)^*$. This means that we have isomorphisms $p_x : *x \cong x^*$ for all x that satisfy extra coherence conditions.

- Conjecture: Every Fusion category allows a pivotal structure. This is true for all known examples.
- Given a pivotal fusion category \mathcal{C} the left- and right *traces* of $f \in \text{End}(x)$ are defined by

$$\text{tr}_l(f) = \text{Diagram 1}$$

$$\text{tr}_r(f) = \text{Diagram 2}$$

We will henceforth assume $\text{tr}_l(f) = \text{tr}_r(f) =: \text{tr}(f)$ for all f . This property of \mathcal{C} is known as *sphericity*.

- For $x \in \mathcal{C}$ we define its *quantum dimension* as $\dim(x) = \text{tr}(1_x)$. We have $d_i := \dim(e_i) \neq 0$ for all simple objects e_i . We have $\text{tr}(fg) = \text{tr}(gf)$ $\text{tr}(f \otimes g) = \text{tr}(f)\text{tr}(g)$. The quantum dimension gives an algebra homomorphism $\mathbb{C}[\mathcal{C}] \rightarrow \mathbb{C}$. It follows from sphericity that we have $\dim(x^*) = \overline{\dim(x)}$.
- There exists a unique algebra homomorphism $\mathbb{C}[\mathcal{C}] \rightarrow \mathbb{C}$ that takes only positive real values. It assigns a number d_i^+ to each simple object e_i , its so called *Frobenius-Perron dimension*, satisfying

$$d_i^+ d_j^+ = \sum_k N_{ij}^k d_k^+.$$

- The global dimension of \mathcal{C} is given by $\mathcal{D}(\mathcal{C}) := \sum_{i \in I} |d_i|^2 \in \mathbb{R}_{>0}$ and the Frobenius-Perron dimension $\mathcal{D}^+(\mathcal{C}) := \sum_{i \in I} (d_i^+)^2$. They satisfy $\mathcal{D}(\mathcal{C}) \leq \mathcal{D}^+(\mathcal{C})$. If this is an equality we say that \mathcal{C} is *pseudo-unitary*.

Modular Fusion Categories

Definition 6. A *modular fusion category* (called modular tensor categories in the non-Hamburg literature) is a ribbon fusion category with an invertible s -matrix.

“ribbon”

- This means that we have a *braiding* and a *twist*.
- A braiding amounts to a natural isomorphism $\sigma_{x,y} : x \otimes y \xrightarrow{\cong} y \otimes x$ denoted graphically as

$$\sigma_{x,y} = \begin{array}{c} \curvearrowright \\ \diagup \quad \diagdown \\ x \quad y \end{array}, \quad \sigma_{x,y}^{-1} = \begin{array}{c} \curvearrowleft \\ \diagdown \quad \diagup \\ y \quad x \end{array}$$

The $\sigma_{x,y}$ are required to satisfy coherence equations that read graphically as follows:

$$\begin{array}{c} \begin{array}{c} \uparrow \uparrow \uparrow \\ \diagdown \quad \diagup \\ \diagup \quad \diagdown \end{array} = \begin{array}{c} \uparrow \uparrow \uparrow \\ \diagdown \quad \diagup \\ \diagdown \quad \diagup \end{array}, \quad \begin{array}{c} \uparrow \uparrow \uparrow \\ \diagdown \quad \diagup \\ \diagdown \quad \diagup \end{array} = \begin{array}{c} \uparrow \uparrow \uparrow \\ \diagdown \quad \diagup \\ \diagdown \quad \diagup \end{array} \end{array}$$

- The R -matrices are defined component wise by

Handwritten equation showing a crossing of strands i and j with a third strand k (labeled α) equal to a sum over β of $(R_{ij}^k)^\beta$ times a crossing of strands i and j with a third strand k (labeled β).

- A twist is a natural family of isomorphisms $\theta_x : x \xrightarrow{\cong} x$, satisfying

Handwritten equations for twist properties:

1. ψ_{x^*} (twist of strand x) = ψ_{x^*} (crossing of x with x)

2. $\psi_{x \otimes y}$ (twist of $x \otimes y$) = $\sigma_{y,x}$ (crossing of y with x) \circ $\psi_y \otimes \psi_x$ (twists of y and x) \circ $\sigma_{x,y}$ (crossing of x with y)

- Using these relations one can show that

$$\sum_{\beta} (R_{ij}^k)_{\alpha}^{\beta} (R_{ji}^k)_{\beta}^{\gamma} = \frac{\theta_k}{\theta_i \theta_j} \delta_{\alpha, \gamma}$$

- A ribbon category comes endowed with a canonical pivotal structure, defined using braiding and twist.

s-matrices and Modularity

- The s -matrices are defined by

The diagram illustrates the definition of the s -matrix s_{ij} as the trace of a braiding operator. It shows two circles, i and j , with red horizontal lines representing objects. The top line is labeled $\epsilon_i \otimes \tilde{\epsilon}_j$, the bottom line is $\tilde{\eta}_i \otimes \eta_j$, and the middle line is $1 \otimes \sigma_{ij} \otimes 1$. The trace is indicated by arrows forming a loop around the braiding. The equation is $s_{ij} = \text{tr} \left(\begin{array}{c} \epsilon_i \otimes \tilde{\epsilon}_j \\ \downarrow \\ \uparrow \\ \tilde{\eta}_i \otimes \eta_j \end{array} \right) = \text{tr} \left(\begin{array}{c} \epsilon_i \otimes \tilde{\epsilon}_j \\ \downarrow \\ \uparrow \\ \tilde{\eta}_i \otimes \eta_j \end{array} \right)$.

- They can be computed by

$$s_{ij} = \sum_k \frac{\theta_k}{\theta_i \theta_j} N_{ij}^k d_k.$$

- \mathcal{C} is called *modular* if its s -matrix is invertible.
- The “modular” in “modular fusion category” comes from a (projective) action of the modular group $\text{SL}_2(\mathbb{Z})$ that is generated by the matrices s and $t = \text{diag}(\theta_i)$.

- Examples.**
1. \mathbb{Z}_2 -Vect has trivial R -matrices and can not be endowed with a modular structure. However with a different braiding and non trivial associator this is possible. (Semion MFC.)
 2. Fibonacci-category has twist $\theta_1 = 1$, $\theta_\tau = e^{\frac{4\pi i}{5}}$, braiding $R_1^{\tau\tau} = e^{-\frac{4\pi i}{5}}$, $R_1^{\tau\tau} = e^{\frac{3\pi i}{5}}$.

Drinfeld Center

Definition 7.

- The Drinfeld center $\mathcal{Z}(\mathcal{C})$ of a fusion category \mathcal{C} is a higher categorical analogue of the center of an algebra.
- The objects of $\mathcal{Z}(\mathcal{C})$ are pairs (x, β) where x is an object of \mathcal{C} and β is a natural family of isomorphism $\beta_y : x \otimes y \xrightarrow{\cong} y \otimes x$ such that $\beta_{y \otimes z} = (\beta_y \otimes \beta_z) \circ (\beta_y \otimes 1_z)$
- A morphism $(x, \beta) \rightarrow (y, \varphi)$ is a morphism $f \in \mathcal{C}(x, y)$ such that for all $z \in \mathcal{C}$ we have $(1_z \otimes f) \circ \beta_z = \varphi_z \circ (f \otimes 1_z)$.
- The tensor product is given by $(x, \beta) \otimes (y, \varphi) = (x \otimes y, (\beta \otimes 1_y) \circ (1_x \otimes \varphi))$
- The Drinfeld-Center of a fusion category is modular.
- If \mathcal{C} is already a modular fusion category then $\mathcal{Z}(\mathcal{C}) \cong \mathcal{C} \boxtimes \tilde{\mathcal{C}}$.
- $\mathcal{Z}(\mathbb{Z}_2 - \text{Vect}) = (\mathbb{Z}_2 \times \mathbb{Z}_2) - \text{Vect}$.

References:

- Bruce Bartlett - Fusion Categories via String Diagrams
arxiv: 1502.02882
- Rowell, Song, Wang - On Classification of Modular Tensor Categories
arxiv: 0712.1377
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